

**WOOLBRIDGE NAVIGATIONAL CHALLENGE 2018/2019**  
**12 CAR RALLIES PROMOTED BY WOOLBRIDGE MOTOR CLUB LTD**  
**GENERAL REGULATIONS**

1. OS Maps 1:50,000 Landranger Series will be used, and the event organiser will inform competitors which version the route has been planned on. Generally the current version will be used. Generally only maps 183, 193 and 194 are to be used, and any variation from this requires the approval of the 12 Car Championship Co-ordinator.
2. Details of each event will be notified in the Club Magazine and entries will be accepted by telephone or email by each organiser in order of receipt. Competitors must sign on at the start venue within fifteen minutes of the start time of car zero, which will normally be 7 p.m. unless specified otherwise.
3. The entry fee for each event will be £15 to include **MIS Motorsport** insurance fee. Entrants car details - Make, Model and Registration Number is required by MIS Motorsport by Friday am prior to the event. No later changes permitted.  
**To enable this deadline to be met the closing date for entries to reach each round organiser will be pm THURSDAY prior to event.**
4. The events are open to all **fully elected members of Woolbridge Motor Club Ltd** and **invited clubs**, membership cards may be inspected at signing on.
5. Crews may comprise more than two members and points will be awarded to the driver and nominated navigator.  
**Crew members must be members of Woolbridge or invited clubs to score points.**  
All competitors must sign on at the start of the event.  
**Only Woolbridge Motor Club Members will be eligible for championship awards.**
6. Events should be approximately 50 miles in length - 2 hours duration and finish at a public house venue notified by the organiser.
7. Route instructions using varied navigation techniques will be issued at the start and organisers may issue more difficult instructions to Expert class navigators. Novice instructions will include regular simple cut-in points to ensure that the basic route can be followed. Beginners will, for the first three events, receive instructions which do not require any previous experience of navigation. Beginners have little or no experience of this type of event and both Driver and Navigator must be Beginners to enter this class.
8. A standard Timecard will be used throughout the Championship to ensure consistency of timing/results etc.
9. CRO means Coloured Roads Only, unless a section specifies All Roads when all through whites are included in the instructions and smooth whites may be included in the route.

10. No road or junction will be used more than once during an event. Take the shortest route consistent with the instructions. All timing will normally be to the preceding whole minute BBC time, but some organisers might include timing to the second.
11. Secret Time Controls may be established to check compliance with the specified average speed which will not exceed 30 mph. Timing at a control will be when the car stops next to the marshal, not when passing the control board. Timing on sight if a crew stops within sight of a control.
12. Maximum lateness at all controls will be 30 minutes.
13. Passage Controls may be manned but more often will be code boards (white 12 inches square with black letters/numbers).
14. Competitors must stop at all standing Give Way and Stop signs.
- 15 Quiet Zones must be driven at max. 20 mph without spotlights
- 16 The meeting will be governed by the general regulations of Motorsport UK (incorporating the provisions of the International Sporting Code of the FIA), these general supplementary regulations and any written instructions that may be issued for the event by Woolbridge Motor Club Ltd.
17. A Permit from Motorsport UK will be obtained for each event.
18. Penalties:
 

1 mark/minute	- early or late at Time Control
5 marks	- missing Passage Control
10 marks	- wrong direction approach/depart
20 marks	- opening a panic envelope
1 Fail	- missing a Time Control
1 Fail	- Exceeding max lateness
1 Fail	- Give Way infringement
1 Fail	- Quiet Zone infringement
Exclusion	- Entering a blackspot

Note: Where an organiser notifies that timing will be to the nearest second the first four penalties above will be multiplied by 60.

19. The following Declarations must be signed at signing on: -  
**INDEMNITY TO BE SIGNED BY DRIVER AND ALL PASSENGERS**  
 I have read the supplementary regulations issued for this event and agree to be bound by them and by the general regulations of Motorsport UK.  
 I declare that the use of the vehicle hereby entered will be covered by insurance as required by the law, which is valid for such part of this event as shall take place on roads as defined by the law.
20. All entrants will be classed as NOVICES or BEGINNERS except for the following seeded competitors, based on their previous performance, such as individual round winners and previous champions. 'New' navigators will be classified at organisers discretion.  
**Beginner Crews receive route cards 15 minutes before due start.**  
**Novice Crews receive route cards 10 minutes before due start.**

Nominated experienced class winning Novices (**NE**) will receive novice route card at due start time (without the 10 minutes pre-plot time)  
Novice drivers on progressing up to Expert class (**E1**) will for their first 6 events receive their route instructions 10 minutes before due start time.

#### **NE DRIVER**

Peter Turner

#### **EXPERT DRIVERS**

Clive Edwards

Rob Dance

Tony Pope

Keith Grant

Ian Morton

Guy Livingston

Stephen Hal

Cliff England

Brian Cookson

Bob Blackstock

#### **NE NAVIGATOR**

Richard Turner.

#### **EXPERT NAVIGATORS**

Steve Guppy

Mervyn Brake

Graham Dance      Neil Pope (**E1**)

James Purkiss

Cliff England

Dave Hiscock

Jamie Livingston

Mark Dunkerley

Bob Blackstock

Rob Rhodes

- 21 The Championship will be comprised of 6 rounds at approximately 1 month intervals.
22. Championship points will be scored on each event with the best performance in each class of the championship gaining a score equal to the number of starters in that class **plus one point**, second in class will score one point less, third two points less, etc.
- 23 Any competitor signing on and starting an event, but failing to finish that event, will **score one point each**, for both Driver and Navigator.
24. Mixed Expert/Novice crews will score points with respect to the crewmember's own individual **class entries and position**. An expert driver may compete as a novice navigator and vice-versa and novices will remain in that class throughout the series.
25. Organising Teams will receive 4 points on their events and competitors who marshal will receive 3 points.
26. The overall Challenge Champion Driver and Navigator will be the competitor, with the highest scores from all the events, after discarding their lowest individual score, i.e. the highest scores from 5 out of 6 events will count towards the Championship. Competitors competing on only 5 events, or less, will keep their scores for all events contested.  
Ties will be resolved by the most highest places.  
Awards will be presented to the best **Woolbridge** driver and navigator in each class at the Club Championship prize giving.
- 27 The use of any electronic navigation aids e.g. Satellite Navigation Receiver, PDA, Smart phone, Laptop Computer or Electronic Speed Table **is against the spirit** of the Events. Any competitor found using any such devices will be excluded from the series and points removed. Mechanical trip meters – Halda, retrotrip etc are permitted, as are distance only electronic tripmeter, but **not** instruments displaying speed or average speed.

## Guidance Notes for Organisers

1. Each event should normally be no more than 2 hours duration or 50 miles length commencing at 7.00 p.m. normally on Wednesday evenings and finishing in a hostelry where food will be available. Code Boards and stakes will not identify Woolbridge MC.
2. Events should be designed for Novice navigators and include additional straightforward information to enable the basic route to be followed. **Beginners and Novices should receive the full route at the start 15, or 10 minutes respectively** before their due start time
3. Beginners will have straightforward instructions requiring no previous navigational experience. Please bear in mind that we need to keep the few Novices/Beginners that we have by not having instructions which are over complicated and likely to cause them to miss large parts of the route
4. Time Controls should be sited on sections that are easily plotted, so that crews almost fall over them. Separate Intermediate timing points should be included in the route (on non-critical sections) showing the time due for car one. These will be unmanned but will enable competitors to check if they are within maximum lateness.
5. The first navigational section of each event should not have complex instructions which require the crew to sit at the start to plot the early route. The aim should be to get crews underway within a minute or two. Complexity can be introduced thereafter with crews able to plot on the move if they can.
6. **All** route cards should have a cut-in grid reference after each navigation style so that crews can miss out an entire section if necessary without losing the basic route. **All Route Card should define whether the Final Control is before or inside finish pub.**
7. Types of navigation will include:

Map references	Simple tulips	Gridlines	Spot Heights
Easy herringbone	Map symbols	Tracings	
8. The Expert card may use the same instructions with some features made just a little more difficult, i.e. reverse the herringbone, leave off the ball or arrow of some of the tulips, string together the references or Spot Heights and gridlines.
9. Crews run with the route card appropriate to the Navigator.

**Keith Grant 14.01.19.**